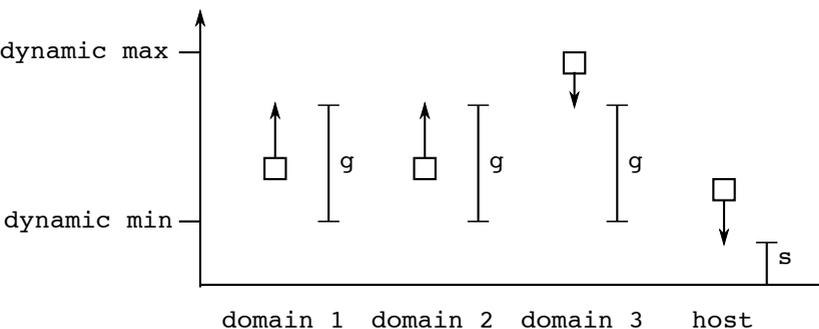


s = host "slush fund"
 x = unallocated memory
 d1 = neutral target - dynamic mi
 d2 = neutral target - dynamic mi
 d3 = neutral target - dynamic mi
 g = amount "given back" to
 each guest (depends on
 policy)

compute ideal target values
 based on policy



post-execution state

