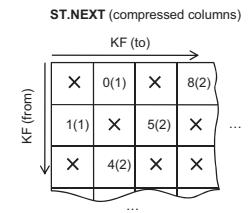
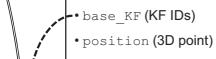
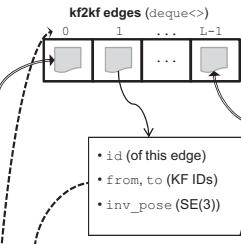
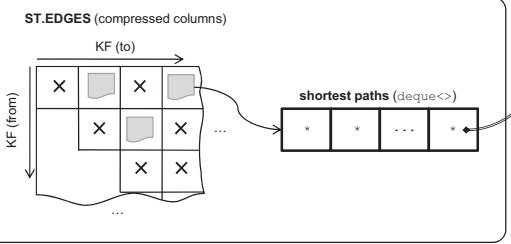


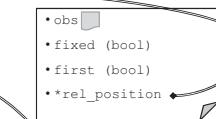
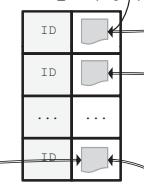
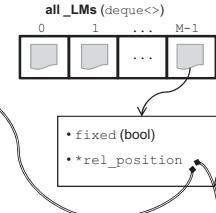
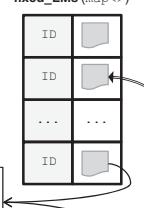
SPANNING TREES (SYMBOLIC)



ST.EDGES (compressed columns)

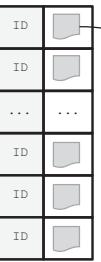


fixed_LMs (map<>)

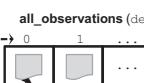
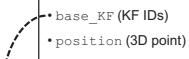
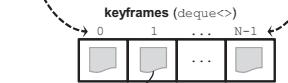
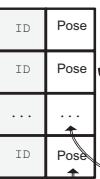


SPANNING TREES (NUMERIC)

ST.N (map_as_vector<>)



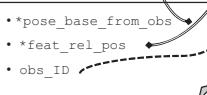
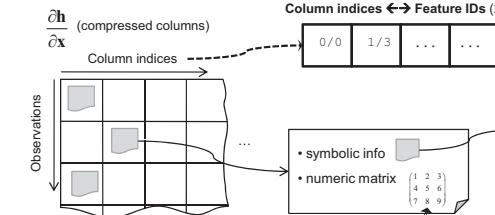
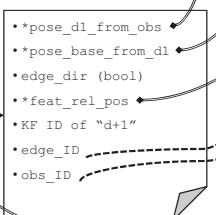
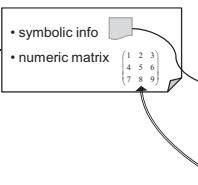
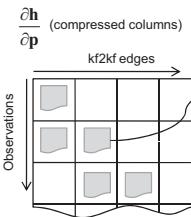
Relative poses (map<>)



LEGEND

- Custom data structure
- View of what's inside a structure
- Is a pointer/reference to
- Is an index of

LINEAR SYSTEM



$$\text{Hessian blocks: } \mathbf{H} = \begin{bmatrix} \mathbf{H}_p & & \mathbf{H}_{px} \\ & \mathbf{H}_x & \\ (\text{sym.}) & & \mathbf{H}_x \end{bmatrix}$$

$\mathbf{H}_p, \mathbf{H}_x \rightarrow$ Compressed columns
 $\mathbf{H}_{px} \rightarrow$ Compressed rows

